

Parallel ProXimal Algorithm for data restoration

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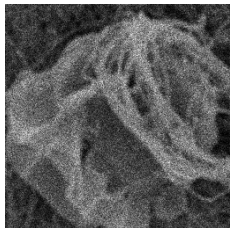
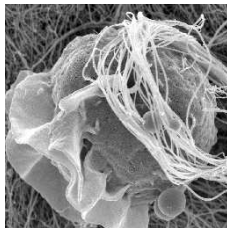


n D data restoration

- ▶ We observe an image $z \in \mathbb{R}^M$ degraded by
 - ▶ a linear operator T (e.g. a blur)
 - ▶ a noise (e.g. Gaussian, Poisson noise)

$$z = T\bar{y} + w$$

- ▶ Objective: **restore** the unknown original image $\bar{y} \in \mathbb{R}^N$

 z  $\bar{y}?$

- ▶ Use of convex optimization to restore the degraded image.

Outline

1. **Parallel ProXimal Algorithm (PPXA)**
2. **PPXA for image restoration** : proximity operator associated to linear degradation model and some class of discrete approximation of TV.
3. **Accelerated PPXA**
4. **Conclusion**

Convex optimization

Minimization problem

$$\text{Find } \min_{\xi \in \mathcal{H}} \sum_{j=1}^J f_j(\xi)$$

where $(f_j)_{1 \leq j \leq J}$ be functions in the class $\Gamma_0(\mathcal{H})$.

This criterion can be **non differentiable**.

$J = 2$: \implies a Bayesian interpretation can be formulated letting f_1 be a data fidelity term and f_2 an a priori term.

- ▶ **Forward-Backward algorithm** f_1 or f_2 is β -Lipschitz differentiable ($\beta \in]0, +\infty[$)
 [Figueiredo and Nowak, 2003][Bect et al., 2004][Daubechies et al., 2004][Combettes and Wajs, 2005][Chaux et al., 2007],...
- ▶ **Douglas-Rachford algorithm** [Lions and Mercier, 1979]
 [Eckstein and Bertsekas, 1992][Combettes and Pesquet, 2007]

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This criterion can be **non differentiable**.

$J = 3$: the problem can be $\min_{\xi \in \mathcal{H}} f_1(\xi) + f_2(\xi) + \iota_C(\xi)$

► **Nested algorithms**

β -Lipschitz differentiability of f_1 or f_2

[Dupé et al., 2008][Chaux et al., 2009]

$J \geq 3$ and **no** $(f_j)_{1 \leq j \leq J}$ is β -Lipschitz differentiable

► **Parallel ProXimal Algorithm (PPXA)**

[Combettes and Pesquet, 2008]

$$\text{PPXA} : \min_{\xi \in \mathcal{H}} \sum_{j=1}^J f_j(\xi)$$

Initialization

Set $\gamma \in]0, +\infty[$.

Set $(\omega_j)_{1 \leq j \leq J} \in]0, 1]^J$ such that $\sum_{j=1}^J \omega_j = 1$.

Set $(u_{j,0})_{1 \leq j \leq J} \in (\mathcal{H})^J$ and $\xi_0 = \sum_{j=1}^J \omega_j u_{j,0}$.

Iterations [Combettes and Pesquet, 2008]

For $\ell = 0, 1, \dots$

For $j = 1, \dots, J$

$$p_{j,\ell} = \text{prox}_{\gamma f_j / \omega_j} u_{j,\ell} + a_{j,\ell}$$

$$p_\ell = \sum_{j=1}^J \omega_j p_{j,\ell}$$

Set $\lambda_\ell \in]0, 2[$

For $j = 1, \dots, J$

$$u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (2 p_\ell - \xi_\ell - p_{j,\ell}) \quad \leftarrow \text{Update}$$

$$\xi_{\ell+1} = \xi_\ell + \lambda_\ell (p_\ell - \xi_\ell) \quad \leftarrow \text{Update}$$

Prox. computation

← with possible errors

← Weighted sum

← Update

← Update

PPXA : convergence

The sequence $(\xi_\ell)_{\ell \geq 1}$ generated by the PPXA can be shown to converge weakly to a minimizer of $\sum_{j=1}^J f_j$ under the following assumption [Combettes and Pesquet, 2008].

1. $\lim_{\|\xi\| \rightarrow +\infty} f_1(\xi) + \dots + f_J(\xi) = +\infty$.
2. $\text{dom } f_1 \cap \bigcap_{j=2}^J \text{int } \text{dom } f_j \neq \emptyset$.
3. $(\forall j \in \{1, \dots, J\}) \sum_{\ell \in \mathbb{N}} \lambda_\ell \|a_{j,\ell}\| < +\infty$.
4. $\sum_{\ell \in \mathbb{N}} \lambda_\ell (2 - \lambda_\ell) = +\infty$.

Convex optimization

Minimization problem

Find $\min_{\xi \in \mathcal{H}} \sum_{j=1}^J f_j(\xi)$ where $(f_j)_{1 \leq j \leq J}$ are in the class $\Gamma_0(\mathcal{H})$.

- ▶ f_j can be **related to noise**
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = \frac{1}{2\sigma^2} \|Ty - z\|^2$ for Gaussian noise
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = D_{KL}(Ty, z)$ for Poisson noise

- ▶ f_j can be related to a **constraint**
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = \iota_C(y)$ where $C = [0, 255]^N$ (pixel range constraint)

- ▶ f_j can be related to some **a priori** on the target solution
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = \|y\|_2^2$ for Tikhonov regularization
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = \text{tv}(y)$ for total variation regularization
 - ▶ $\forall y \in \mathbb{R}^N$, $f_j(y) = \|y\|_1$ to promote sparsity

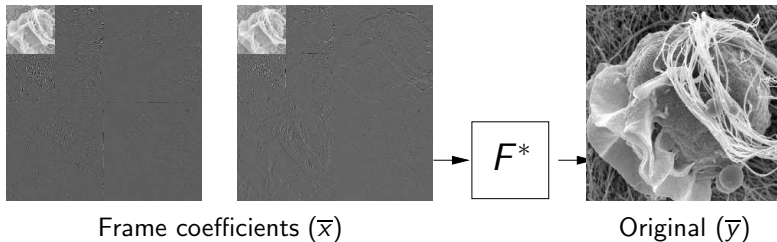
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Frame representation



- ▶ $\bar{x} \in \mathbb{R}^K$: **Frame coefficients** of original image $\bar{y} \in \mathbb{R}^N$
- ▶ $F^* : \mathbb{R}^K \rightarrow \mathbb{R}^N$: **Tight frame synthesis operator** such that $\exists \nu \in]0, +\infty[$, $F^* \circ F = \nu \text{Id}$

$$\bar{y} = F^* \bar{x}$$

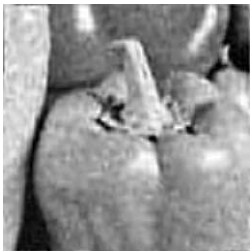
Motivations

Our objective is to take $J > 2$. Why ?

- ▶ it allows us to mix constraints and regularization functions which has proved to be fruitful.

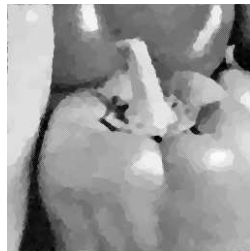
[Bect et al., 2004][Bioucas-Dias and Figueiredo, 2008][Combettes and Pesquet, 2008]

Wavelet regularization



lack of regularity

Total variation regularization



staircase effects

Considered minimization problem

Our objective

$$\min_{x \in \mathbb{R}^K} d(TF^*x, z) + \kappa \text{tv}(F^*x) + \iota_C(F^*x) + \vartheta f(x)$$

where $\kappa > 0$, $\vartheta > 0$.

- ▶ $d(\cdot, z) \in \Gamma_0(\mathbb{R}^M)$: data fidelity term .
- ▶ tv : total variation term
- ▶ ι_C : indicator function of a closed convex set $C = [0, 255]^N$
- ▶ $\forall x = (x^{(k)})_{1 \leq k \leq K} \in \mathbb{R}^K$, $f(x) = \sum_{k=1}^K \phi_k(x^{(k)})$ where, for every $k \in \{1, \dots, K\}$, ϕ_k is a finite function of $\Gamma_0(\mathbb{R})$ such that $\lim_{|x^{(k)}| \rightarrow +\infty} \phi_k(x^{(k)}) = +\infty$

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- ▶ $d(\cdot, z) \in \Gamma_0(\mathbb{R}^M)$: data fidelity term .
 ⇒ No explicit proximity operator expression except when d is quadratic.
- ▶ tv : total variation term
 ⇒ Proximity operators proposed for several forms of tv .
- ▶ ι_C : indicator function of a closed convex set $C = [0, 255]^N$
 ⇒ P_C .
- ▶ $\forall x = (x^{(k)})_{1 \leq k \leq K} \in \mathbb{R}^K$, $f(x) = \sum_{k=1}^K \phi_k(x^{(k)})$ where, for every $k \in \{1, \dots, K\}$, ϕ_k is a finite function of $\Gamma_0(\mathbb{R})$ such that $\lim_{|x^{(k)}| \rightarrow +\infty} \phi_k(x^{(k)}) = +\infty$
 ⇒ Explicit form.

Proximity operator computation of $d(TF^* \cdot, z)$

- ▶ $\forall x \in \mathbb{R}^K$, $\boxed{d(TF^* x, z) = \Psi(TF^* x)} = \sum_{m=1}^M \psi_m((TF^* x)^{(m)})$
- ▶ $\forall m \in \{1, \dots, M\}$, explicit form for $\text{prox}_{\psi_m} \Rightarrow$ **Explicit form for prox_{Ψ}**
- ▶ **How to circumvent $\text{prox}_{\Psi \circ T \circ F^*}$?**

Proximity operator computation of $d(TF^* \cdot, z)$

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Proposition

- ▶ \mathcal{H} and \mathcal{G} : real separable Hilbert spaces.
- ▶ $(e_m)_{m \in \mathbb{K}}$ an orthonormal basis of \mathcal{G} such that $(\forall u \in \mathcal{G})$, $\Phi(u) = \sum_{m \in \mathbb{K}} \varphi_m(\langle u, e_m \rangle)$ where $(\varphi_m)_{m \in \mathbb{K}} \in \Gamma_0(\mathbb{R})$.
- ▶ $L: \mathcal{H} \rightarrow \mathcal{G}$: bounded linear operator
- ▶ Suppose that the composition of L and L^* is an isomorphism which is diagonalized by $(e_m)_{m \in \mathbb{K}}$ (i.e. $(\forall m \in \mathbb{K})$ $\underbrace{L \circ L^*}_{D} e_m = d_m e_m$)

then, $\text{prox}_{\Phi \circ L} = \text{Id} + L^* \circ (\text{prox}_{D^{-1}\Phi(D \cdot)} - \text{Id}) \circ D^{-1} \circ L$.

Proximity operator computation of $d(TF^*, z)$

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- ▶ $\forall m \in \{1, \dots, M\}$, explicit form for $\text{prox}_{\psi_m} \Rightarrow$ Explicit form for prox_{Ψ}
- ▶ How to circumvent $\text{prox}_{\Psi \circ T \circ F^*}$?

Proposition

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- ▶ $(e_m)_{m \in \mathbb{K}}$ an orthonormal basis of \mathcal{G} such that $(\forall u \in \mathcal{G})$, $\Phi(u) = \sum_{m \in \mathbb{K}} \varphi_m(\langle u, e_m \rangle)$ where $(\varphi_m)_{m \in \mathbb{K}} \in \Gamma_0(\mathbb{R})$.
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then, $\text{prox}_{\Phi \circ L} = \text{Id} + L^* \circ (\text{prox}_{D^{-1}\Phi(D)} - \text{Id}) \circ D^{-1} \circ L$.

- ▶ If $L = TF^*$ with $T = \text{Id}$ and $F^* \circ F = \nu \text{Id} \Rightarrow$ Proposition can be used
- ▶ If $L = TF^*$ with $T \neq \text{Id}$ and $F^* \circ F = \nu \text{Id} \Rightarrow$ Problem: $(TF^*) \circ (TF^*)^*$ is non necessarily diagonalized in the canonical basis of \mathbb{R}^M

Example: 1D periodic convolution

For a kernel size equal to 3,

$$T \circ T^* \neq D$$

$$T = \begin{bmatrix} \theta_2 & \theta_1 & \theta_0 & 0 & & \dots & & 0 \\ 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & & \vdots \\ \vdots & 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & \\ & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 & \\ & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ \vdots & & & & \dots & \dots & \dots & \vdots \\ & & & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ 0 & & & & & & 0 & \theta_2 & \theta_1 & \theta_0 \\ \theta_0 & 0 & & & & & & 0 & \theta_2 & \theta_1 \\ \theta_1 & \theta_0 & 0 & \dots & & & & & 0 & \theta_2 \end{bmatrix}$$

Example: 1D periodic convolution

$$T_1 \circ T_1^* = \sum_{q=0}^2 |\theta_q|^2 \text{Id}$$

$$T = \begin{bmatrix} \theta_2 & \theta_1 & \theta_0 & 0 & & \dots & & 0 \\ 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & & \vdots \\ \vdots & 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & \\ & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 & \\ & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & & & \ddots & \ddots & \ddots & \ddots \\ \vdots & & & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ 0 & & & & & 0 & \theta_2 & \theta_1 & \theta_0 & \\ \theta_0 & 0 & & & & 0 & \theta_2 & \theta_1 & & \\ \theta_1 & \theta_0 & 0 & & \dots & & 0 & \theta_2 & & \end{bmatrix}$$

T_1

Example: 1D periodic convolution

$$T_2 \circ T_2^* = \sum_{q=0}^2 |\theta_q|^2 \text{Id}$$

$$T = \begin{bmatrix} \theta_2 & \theta_1 & \theta_0 & 0 & \dots & 0 \\ 0 & \theta_2 & \theta_1 & \theta_0 & 0 & \vdots \\ \vdots & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ \vdots & \vdots & & \dots & \dots & \dots & \vdots \\ & & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ 0 & & & & 0 & \theta_2 & \theta_1 & \theta_0 \\ \theta_0 & 0 & & & 0 & \theta_2 & \theta_1 \\ \theta_1 & \theta_0 & 0 & \dots & 0 & \theta_2 \end{bmatrix}$$

T_2

Example: 1D periodic convolution

$$T_3 \circ T_3^* = \sum_{q=0}^2 |\theta_q|^2 \text{Id}$$

$$T = \begin{bmatrix} \theta_2 & \theta_1 & \theta_0 & 0 & & \dots & & 0 \\ 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & & \vdots \\ \vdots & 0 & \theta_2 & \theta_1 & \theta_0 & 0 & & \\ \vdots & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & & & & \ddots & \ddots & \ddots & \ddots & \vdots \\ & & & & & & 0 & \theta_2 & \theta_1 & \theta_0 & 0 \\ & & & & & & & 0 & \theta_2 & \theta_1 & \theta_0 \\ \theta_0 & 0 & & & & & & & 0 & \theta_2 & \theta_1 \\ \theta_1 & \theta_0 & 0 & & \dots & & & & & 0 & \theta_2 \end{bmatrix} \quad T_3$$

Proximity operator computation of $\Psi(TF^*)$

► Notations:

- $(\mathbb{I}_i)_{1 \leq i \leq I}$ is a partition of $\{1, \dots, M\}$ in nonempty sets
- $\forall i \in \{1, \dots, I\}$, M_i denotes the number of elements in \mathbb{I}_i
- $\Upsilon_i : \mathbb{R}^{M_i} \rightarrow]0, +\infty[: (\eta^{(m)})_{m \in \mathbb{I}_i} \mapsto \sum_{m \in \mathbb{I}_i} \psi_m(\eta^{(m)})$

- We have then $\Psi \circ T \circ F^* = \sum_{i=1}^I \Upsilon_i \circ T_i \circ F^*$ where T_i is the linear operator from \mathbb{R}^N to \mathbb{R}^{M_i} associated with the matrix $[t_{m_1}, \dots, t_{m_{M_i}}]^\top$ with $\mathbb{I}_i = \{m_1, \dots, m_{M_i}\}$.

Particular case of Periodic Convolution:

For all $i \in \{1, \dots, I\}$, $(t_m)_{m \in \mathbb{I}_i}$ is a family of non zero orthogonal vectors such that $T_i \circ T_i^* = \sigma_i \text{Id}$ where

$\sigma_i = \sum_{q_1=0}^{Q_1-1} \sum_{q_2=0}^{Q_1-1} |\theta_{q_1, q_2}|^2$. For $F^* \circ F = \nu \text{Id}$ (tight-frame) and

$\forall i \in \{1, \dots, I\}$,

$$\text{prox}_{\Upsilon_i \circ T_i \circ F^*} = \text{Id} + \frac{F \circ T_i^*}{\nu \sigma_i} \circ (\text{prox}_{\nu \sigma_i \Upsilon_i} - \text{Id}) \circ T_i \circ F^* .$$

Proximity operator computation of $\Psi(TF^*)$

Complexity:

$$\text{prox}_{\gamma_i \circ T_i} = \text{Id} + T_i^* \circ (\text{prox}_{D_i^{-1} \Phi(D_i \cdot)} - \text{Id}) \circ D_i^{-1} \circ T_i$$

- ▶ If we have Q proximity operators to compute:
 - ▶ Complexity of each T_i and T_i^* : $O(N)$
 - ▶ Complexity of $\text{prox}_{D_i^{-1} \gamma_i(D_i \cdot)}$: $O(M_i)$
 - ▶ Q proximity operators $\text{prox}_{\gamma_i \circ T_i}$:
 $O(Q(2N + M_i)) = O(N(2Q + 1))$
- ▶ If we have M proximity operators to compute (when $M \sim N$):
 - ▶ Complexity of each T_i and T_i^* : $O(Q)$
 - ▶ Complexity of $\text{prox}_{D_i^{-1} \gamma_i(D_i \cdot)}$: $O(1)$
 - ▶ N proximity operators $\text{prox}_{\gamma_i \circ T_i}$: $O(N(2Q + 1))$

Proximity operator computation of $\Psi(TF^*)$

Initialization

Set $\gamma \in]0, +\infty[$.

Set $(\omega_j)_{1 \leq j \leq J} \in]0, 1]^J$ such that $\sum_{j=1}^J \omega_j = 1$.

Set $(u_{j,0})_{1 \leq j \leq J} \in (\mathbb{R}^K)^J$ and $\xi_0 = \sum_{j=1}^J \omega_j u_{j,0}$.

Iterations [Combettes and Pesquet, 2008]

For $\ell = 0, 1, \dots$

For $j = 1, \dots, J$

$$p_{j,\ell} = \text{prox}_{\gamma f_j / \omega_j} u_{j,\ell} + a_{j,\ell}$$

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Set $\lambda_\ell \in]0, 2[$

For $j = 1, \dots, J$

$$u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (2 p_\ell - \xi_\ell - p_{j,\ell})$$

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← with possible errors

← Weighted sum

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where $\kappa > 0$, $\vartheta > 0$.

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⇒ Explicit form.

Proximity operator associated to various TV discretization

Total variation of a digital image

$$y = (y_{n_1, n_2})_{0 \leq n_1 < N_1, 0 \leq n_2 < N_2} \in \mathbb{R}^{N_1 \times N_2}:$$

$$\text{tv}(y) = \sum_{n_1=0}^{N_1-P_1} \sum_{n_2=0}^{N_2-P_2} \rho_{\text{tv}}((y_h)_{n_1, n_2}, (y_v)_{n_1, n_2}), \quad (1)$$

- ▶ $\rho_{\text{tv}} \in \Gamma_0(\mathbb{R}^2)$ (ex. $\rho_{\text{tv}}(\cdot, \cdot) = \sqrt{|\cdot|^2 + |\cdot|^2}$, $\rho_{\text{tv}}(\cdot, \cdot) = |\cdot| + |\cdot|$)
- ▶ $H \in \mathbb{R}^{P_1 \times P_2}$ and $V \in \mathbb{R}^{P_1 \times P_2}$ are the filter kernel matrices
- ▶ $Y_{n_1, n_2} = (y_{n_1+p_1, n_2+p_2})_{0 \leq p_1 < P_1, 0 \leq p_2 < P_2}$
- ▶ $(y_h)_{n_1, n_2} = \text{tr}(H^\top Y_{n_1, n_2})$ and $(y_v)_{n_1, n_2} = \text{tr}(V^\top Y_{n_1, n_2})$

Proximity operator for split $\text{tv}(y) = \sum_{p_1=0}^{P_1-1} \sum_{p_2=0}^{P_2-1} \text{tv}_{p_1, p_2}(y)$

- ▶ Possible when $\text{tr}(HV^\top) = 0$ and $\|H\|_F^2 = \|V\|_F^2 = \tau > 0$
- ▶ Examples: Haar, Finite difference, Prewitt, Sobel.

Results

► CPU time

Image size	128 × 128		256 × 256		512 × 512	
Kernel blur size	3 × 3	7 × 7	3 × 3	7 × 7	3 × 3	7 × 7
Iteration numbers	30	50	41	50	50	50
CPU time (in sec.)	117.2	633.0	411.7	1298	1458	4514

- High computational time due to the number of F and F^* to compute at each iteration.

PPXA

$$\min_{x \in \mathbb{R}^K} \sum_{j=1}^J f_j(x)$$

For $\ell = 0, 1, \dots$ For $j = 1, \dots, J$

$$\lfloor p_{j,\ell} = \text{prox}_{\gamma f_j / \omega_j} u_{j,\ell} + a_{j,\ell}$$

$$p_\ell = \sum_{j=1}^J \omega_j p_{j,\ell}$$

Set $\lambda_\ell \in]0, 2[$ For $j = 1, \dots, J$

$$\lfloor u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (2 p_\ell - x_\ell - p_{j,\ell})$$

$$\lfloor x_{\ell+1} = x_\ell + \lambda_\ell (p_\ell - x_\ell)$$

$$\text{PPXA} \quad \min_{x \in \mathbb{R}^K} \sum_{j=1}^S g_j(F^*x) + \sum_{j=S+1}^J f_j(x)$$

For $\ell = 0, 1, \dots$

For $j = 1, \dots, S$

$$\lfloor p_{j,\ell} = \text{PROX}_{\nu\gamma/\omega_j} g_j \circ F^*(u_{j,\ell}) + a_{j,\ell}$$

For $j = S + 1, \dots, J$

$$\lfloor p_{j,\ell} = \text{PROX}_{\gamma f_j/\omega_j} u_{j,\ell} + a_{j,\ell}$$

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$$\lfloor x_{\ell+1} = x_\ell + \lambda_\ell (p_\ell - x_\ell)$$

$$\text{PPXA} \quad \min_{x \in \mathbb{R}^K} \sum_{j=1}^S g_j(F^*x) + \sum_{j=S+1}^J f_j(x)$$

For $\ell = 0, 1, \dots$

For $j = 1, \dots, S$

$$\lfloor \quad p_{j,\ell} = u_{j,\ell} + \frac{1}{\nu} \quad F(\text{prox}_{\nu\gamma/\omega_j g_j}(F^* u_{j,\ell}) - F^* u_{j,\ell}) + a_{j,\ell}$$

For $j = S+1, \dots, J$

$$\lfloor \quad p_{j,\ell} = \text{prox}_{\gamma f_j/\omega_j} u_{j,\ell} + a_{j,\ell}$$

$$p_\ell = \sum_{j=1}^J \omega_j p_{j,\ell}$$

Set $\lambda_\ell \in]0, 2[$

For $j = 1, \dots, J$

$$\lfloor \quad u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (2 p_\ell - x_\ell - p_{j,\ell})$$

$$\lfloor \quad x_{\ell+1} = x_\ell + \lambda_\ell (p_\ell - x_\ell)$$

- Large number of F and F^* to compute

PPXA

$$\min_{x \in \mathbb{R}^K} \sum_{j=1}^S g_j(F^*x) + \sum_{j=S+1}^J f_j(x)$$

For $\ell = 0, 1, \dots$ For $j = 1, \dots, S$

$$\lfloor F^* p_{j,\ell} = F^* u_{j,\ell} + \frac{1}{\nu} F^* F (\text{prox}_{\nu\gamma/\omega_j g_j}(F^* u_{j,\ell}) - F^* u_{j,\ell}) + F^* a_{j,\ell}$$

For $j = S + 1, \dots, J$

$$\lfloor p_{j,\ell} = \text{prox}_{\gamma f_j/\omega_j} u_{j,\ell} + a_{j,\ell}$$

$$p_\ell = \sum_{j=1}^J \omega_j \boxed{p_{j,\ell}}$$

Set $\lambda_\ell \in]0, 2[$ For $j = 1, \dots, J$

$$\lfloor u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (2 \boxed{p_\ell} - x_\ell - \boxed{p_{j,\ell}})$$

$$x_{\ell+1} = x_\ell + \lambda_\ell (\boxed{p_\ell} - x_\ell)$$

► Decompose as $p_{j,\ell} = Fq_{j,\ell} + p_{j,\ell}^\perp$

Accelerated PPXA

For $\ell = 0, 1, \dots$

For $j = 1, \dots, S$

$$\left[\begin{array}{l} q_{j,\ell} = \frac{1}{\nu} \text{prox}_{\nu\gamma/\omega_j g_j} v_{j,\ell} + \tilde{a}_{j,\ell} \end{array} \right.$$

For $j = S + 1, \dots, J$

$$\left[\begin{array}{l} p_{j,\ell} = \text{prox}_{\gamma/\omega_j f_j} u_{j,\ell} + a_{j,\ell} \end{array} \right.$$

$$p_\ell = \sum_{j=1}^S \omega_j u_{j,\ell}^\perp + F \sum_{j=1}^S \omega_j q_{j,\ell} + \sum_{j=S+1}^J \omega_j p_{j,\ell}$$

$$r_\ell = 2 p_\ell - x_\ell; \quad \tilde{r}_\ell = F^* r_\ell; \quad r_\ell^\perp = r_\ell - \frac{1}{\nu} F \tilde{r}_\ell$$

Set $\lambda_\ell \in]0, 2[$

For $j = 1, \dots, S$

$$\left[\begin{array}{l} u_{j,\ell+1}^\perp = u_{j,\ell}^\perp + \lambda_\ell (r_\ell^\perp - u_{j,\ell}^\perp) \end{array} \right.$$

$$\left[\begin{array}{l} v_{j,\ell+1} = v_{j,\ell} + \lambda_\ell (\tilde{r}_\ell - \nu q_{j,\ell}) \end{array} \right.$$

For $j = S + 1, \dots, J$

$$\left[\begin{array}{l} u_{j,\ell+1} = u_{j,\ell} + \lambda_\ell (r_\ell - p_{j,\ell}) \end{array} \right.$$

$$\left[\begin{array}{l} x_{\ell+1} = x_\ell + \lambda_\ell (p_\ell - x_\ell) \end{array} \right.$$

Results

Image size	128 × 128		256 × 256		512 × 512	
Kernel blur size	3 × 3	7 × 7	3 × 3	7 × 7	3 × 3	7 × 7
Iteration numbers	30	50	41	50	50	50
CPU time (s)	117.2	633.0	411.7	1298	1458	4514
CPU time acc. version (s)	13.53	29.82	60.59	89.48	263.6	405.0
Gain	8.67	21.2	6.79	14.5	5.53	11.1

Table: Comparisons between PPXA and its accelerated version.

Conclusion

- ▶ Adaptation of PPXA for a **large class of image recovery problems**.
- ▶ Convergence of accelerated PPXA.
- ▶ Parallel implementation of PPXA / acc. PPXA on 8 core processor with OpenMP
- ▶ Future work: GPU implementation